# La Porte High School Outreach Learning - Accounting March 30 – April 3, 2020

## $Accounting \; \mathsf{Week} \; \mathsf{of} \; \mathsf{March} \; \mathsf{30} ext{-April} \; \mathsf{3}$

Teacher/Team:

If there are any questions, please

feel free to email me at:

Link to TEAMS Folder

Previous Lessons:

Erin Wells

wellse@lpisd.org

<u>4<sup>th</sup> Period Teams</u> – Headquarters for all assignments, meetings, and announcements.

Week of 3/25-3/27 we tried installing our own trial version of Quickbooks, and we explored the different methods of accounting for inventory.

### **Objectives**

#### Objective / I Can:

- We will evaluate our inventory accounting application.
- We will journalize salary expenses and payroll tax expenses.
- We will describe how payroll affects company expenses and income.

#### **Activities**

#### Student Activities:

Go to Teams Folder. Look for the assignment:

- 1. Finish Inventory Project started last Thursday, 3/24
- 2. Complete Payroll Vocabulary, Notes, and Assessment on <u>iCev</u>
- 3. Complete the Payroll Projects Cost of Gross Earnings and Payroll Expense on iCev
- 4. Practice Quickbooks at gmetrix.net.

### **Academic/Instructional Support**

Schedule: Suggested Class Time: 4th Period 9:45-10:15

Office Hours: Teacher Support – TEAMS, 8am-12pm

Email wellse@lpisd.org

# La Porte High School Outreach Learning - Accounting March 30 – April 3, 2020

#### To Be Graded

Assignment for students to submit to TEAMS Folder:

- 1. Finish Inventory Project started last Thursday, 3/24
- 2. Complete Payroll Vocabulary, Notes, and Assessment on iCev
- 3. Complete the Payroll Projects Cost of Gross Earnings and Payroll Expense on iCev

When is it due?

Monday, April 6, 2020, 8:00am

What assignments will the student submit?

- 1. Finish Inventory Project started last Thursday, 3/24
- 2. Complete Payroll Vocabulary, Notes, and Assessment on iCev
- 3. Complete the Payroll Projects Cost of Gross Earnings and Payroll Expense on iCev

How will it be submitted?

- 1. On Teams
- 2. In iCEV
- 3. In iCEV